

The immutable laws of Model Aviation according to Ozrcboy. Breaking any of these rules leaves your plane without the protection of the patron saint of model aircraft St Airhart.

1. Always take a photo of your new plane before it maidens. If you don't, chances are you wont after.
2. Always take a least two planes to the field. If you don't have two planes, make sure you take spare props for your one plane.
3. Your runway will be around 10 metres too short when it comes to landing.
4. The one time you don't check your TX range will be the one time your battery was low.
5. Any damage once noticed needs to be repaired. St Airhart may protect your plane until you notice the damage, but after that your plane flys without her protection.
6. Low level high speed passes cause glitches.
7. When you lose orientation on your plane close to the ground, it will always be doing the opposite of what you expect.
8. Planes aren't attracted to trees. Trees are actually ambush predators giving the impression of being stationary
9. Land your aircraft when your battery gets low, otherwise St Airhart will punish you for being greedy by cutting power over water, tree tops, or other surfaces not well suited to landing.
10. Landing is one of the most difficult things you have to do, but you have to do it from the very first time you fly your plane.
11. When a plane gets stuck in a tree there are only two possible outcomes. Either the tree traps the plane in high branches to eat later, or if it prefers balsa over foam etc it will spit it out towards the ground. This will attract more model fliers and hopefully more yummy aircraft.
12. Any model aircraft under observation is not protected by St Airhart leading to this:
13. St Airhart hates overconfidence. Overconfident pilots are punished by having her protection withdrawn from their aircraft - normally mid crazy manuveur.
14. When the camoflague for WWII warbirds, the designer knew one day park flying electrics would sport the same patterns, and so checked

out your park to make sure the pattern would blend in against your trees.

15. There is no such thing as an aircraft which is too straight.

16. If ever you doubt that St Airhart protects your aircraft take a look at one of your foamies. You have a flying fruit box - go forward now that you believe.

17. If it's not tied down it will come off, if it's not secured you will lose it mid manoeuvre, if you have a crash your plane's nose will be taught about the laws of inertia by your battery.

18. The sun moves around the sky to make sure you lose sight of your plane.

19. The wind always gusts either just as you take off or land.

20. The altitude you need for that close to the ground manoeuvre equals starting altitude + 1 metre.